

TIMBER DIEGO CHILÒ PER BEDONT

Costruire in modo solido è sempre stata una delle esigenze dell'uomo. Il legno e la pietra sono elementi materici che, fin dall'antichità, l'uomo utilizza per le sue realizzazioni. Ecco allora che una semplice trave, lavorata con tecniche di incastro eseguite meccanicamente, diventa una seduta solida e allo stesso tempo mobile, mediante le tre ruote. Un oggetto fortemente materico che ricorda anche i giochi di gioventù. La forma e l'essenza dei progetti di Diego Chilò derivano dalla sua esperienza trentennale, fatta di lampade, vasi e oggetti, ma anche di architettura industriale, data dalla collaborazione in diversi ambiti con progettisti affermati e importanti aziende nazionali ed internazionali. Un lavoro sempre rivolto alla ricerca e alla semplicità, alla solidità del progetto e alla cura dei dettagli. Timber, disegnata per l'azienda Bedont, è una panca libera di muoversi nello spazio, in grado ridisegnare e modellare l'ambiente nel quale è inserita creando piccole aree per la collettività in locali pubblici, ma utilizzabile anche in particolari spazi abitativi. Un oggetto essenziale e allo stesso tempo dinamico.

From the ancient times humanity tried to build safely. As solid as a rock; as hardy as a plant; stone and wood have been favorite building materials for many centuries. Now, a building material, the double laminate beams joined with a mortise, become a strong and, thanks to its three wheels, a moving seating. It is a strong object which takes us back to our childhood when we played freely as Timber bench does. Shape and essence of Diego Chilò's projects come from his thirty-year experience in designing lamps, vases and objects as well as from his projects in industrial architecture and his co-operation in a large and various range with well-known designers and important companies worldwide. Research, simplicity, stability of the project and focus on details are main features of Diego Chilò's works. Timber, designed for Bedont, is a movable bench, it helps to redesign the space in a museum or in a school or can create small and casual points for chatting in cafés, restaurants and shopping centers indoor and outdoor. Special one arm version is available for residential use. Timber, the dynamic way of seating.



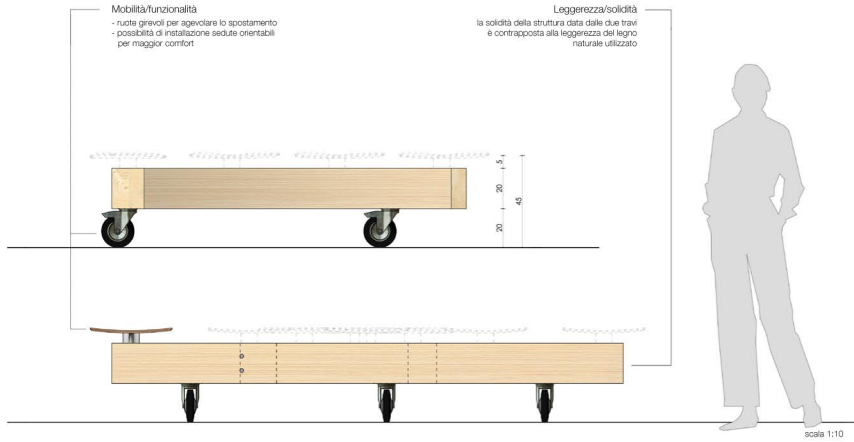
Diego Chilò (1957) started his profession in 1984 in construction and industrial design, working for well-known and important companies of the sector.

From the 85' he started a cooperation with arch. Fiorenzo Valbonesi and from 1997 with the arch Tobia Scarpa.

Since 2006 he has been a member of the scientific committee of the Acciaio Arte Architettura. In the same year he get a mention from the jury of the Premio Internazionale Dedalo Minosse.

In 2007 his project Lapis was indicated as Innovation and Design Award from the LivinLuceMotive in Milano while in 2013 another of his project, the Acqualuce awarded the Good Design Award from the Chicago Aethenaem. In 2012 he was committed to the research "Smartdesign 4 Smart city".

He exhibited at the Galleria Galica (Mi), at the Musei Civici in Venezia, at the Triennale in Milano and at Palazzo Firmian in Trento. He collaborates with the Faculty of Industrial design in Firenze and with the Faculty of Architecture in Trento.



Timber
 prototipazione - 2014
 industrializzazione - 2015

